

VAMPIRE THE MASQUERADE

EXPANDED BACKGROUND

ALLIES

MENTOR

CONTACTS

RESOURCES

FAME

RETAINERS

HERD

STATUS

INFLUENCE

OTHERS

POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

HAVENS

LOCATION

DESCRIPTION

VAMPIRE

THE MASQUERADE

HISTORY

PRELUDE

EMBRACE

UNLIFE

APPEARANCE

Age	_____	_____
Apparent Age	_____	_____
Date of Birth	_____	_____
RIP	_____	_____
Hair	_____	_____
Eyes	_____	_____
Race	_____	_____
Nationality	_____	_____
Height	_____	_____
Weight	_____	_____
Sex	_____	_____

RECORDS

CLAN SYMBOL

THE TRADITIONS

- 1. THE MASQUERADE**
Thou shalt not reveal thy true nature to those not of the Blood.
Doing so may challenge thy claims of Blood.
- 2. THE DOMAIN**
Thy domain is thy concern. All others owe thee respect while in it. None may challenge thy word in thy domain.
- 3. THE PROGENY**
Thou shalt sire another only with permission of thine elder. If thou createst another without thine elder's leave, both thou and thy progeny shalt be slain.
- 4. THE ACCOUNTING**
Those thou create are thine own childer. Until thy progeny shall be released, thou shalt command them in all things.
Their sins are thine to endure.
- 5. HOSPITALITY**
Honor one another's domain. When thou comest to a foreign city, thou shalt present thyself to the one who ruleth there.
Without the word of acceptance, thou art nothing.
- 6. DESTRUCTION**
Thou art forbidden to destroy another of thy kind. The right of destruction belongeth only to thine elder. Only the eldest among thee shall call the blood hunt.

CHARACTER SKETCH